

apexTM synthetic turf



SHADOW CREEK

• PETS • COMMERCIAL • RESIDENTIAL

YARN

BLADE: MONOFILAMENT
THATCH: POLYETHYLENE

TURF

PILE/FACE WEIGHT: 65 OZ.
MACHINE GAUGE: 3/8 IN.
TUFTED PILE HEIGHT: 1 3/4 IN.

BACKING

PRIMARY BACKING: 2 LAYERS POLYPROPYLENE
SECONDARY BACKING: 20 OZ. BLACK PERMEABLE URETHANE
COMPOSITION/STRUCTURE: 1 LAYER WOVEN PP, 1 LAYER ACTION BACK
WEIGHT: 6 OZ. PER SQ. YD.

FINISH COATING

COATING: POLYURETHANE 20 OZ. PER SQ. YD.
TOTAL PRODUCT WEIGHT: 91 OZ.

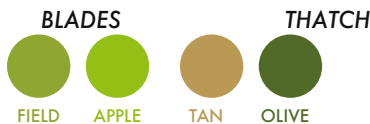
PARTICULATE INFILL

TYPE: QUALITY INFILL
WEIGHT: 1-3 LBS. PER SQ. FT.

MANUFACTURED ROLLS

WIDTH: 15 FT.
APPROXIMATE LENGTH: 100 FT.
DRAINAGE RATE: > 900 IN. PER HOUR
TRAFFIC: LIGHT TO MODERATE

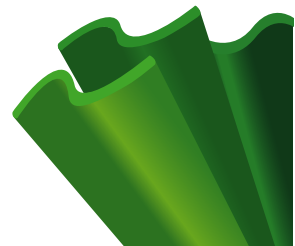
COLOR



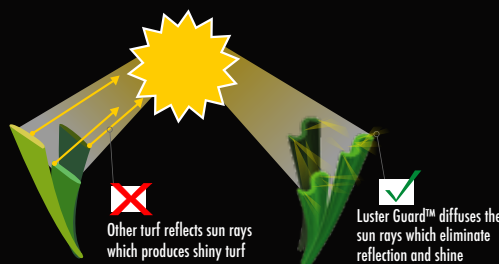
FEATURED BENEFITS

- ☑ Shadow Creek Color Effect - Blends 3 uniquely different tones of green: Field/Apple/Olive, replicating the color of real grass better than all the other turf products.
- ☑ Low Luster Fiber - Use of a low luster Polyethylene resins incorporate all the UV inhibitors of other higher gloss fibers currently in the market place. These inhibitors offer uncompromised resistance to UV exposure which result in a natural looking blade that will perform.
- ☑ The Mini-S Blade fiber is one of our top performers. The S-shape eliminates weak points in the yarn creating an unprecedented split resistance.
- ☑ High Bulk Thatch - Due to the high bulk thatch yarn, turf will stand straight up and bounce back when compressed.
- ☑ Smart Flow offers the best drainage while still allowing for traditional installation methods.
- ☑ Smart Flow's wide gauge second layer primary backing creates small opening void of coating. These small openings allow liquids to pass through the backing while the coating still manages to encapsulate each backstitch of tufted yarn resulting in high strength tuft bind.
- ☑ Additionally, Smart Flow includes traditional hole punch giving it additional drainage performance.

MINI S-BLADE TRI-COLOR TECHNOLOGY



Luster GuardTM TECHNOLOGY



SMART FLOW BACKING

